AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D3	2	7

SYSTEMS TABLE

DESTRUCTION AT: 6

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Short-range Missiles	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Radiators	γ		FUEL TANKS	
9		Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12	Docking Port	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Phoenix
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Missiles	2	12X

ENGINES

TYPE	TR	KΔV
Chemical	6	/ 40
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

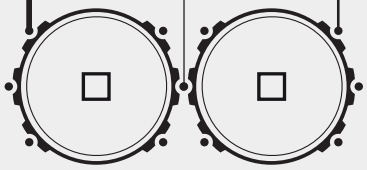
TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	1	+3

HEAT

TYPE	CUR	TTL
ABLATION		0
SEQUESTRATION		2
SA RADIATION		1
RADIATORS		2
HEAT BANK		6

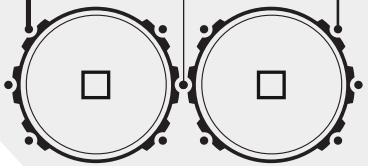
TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



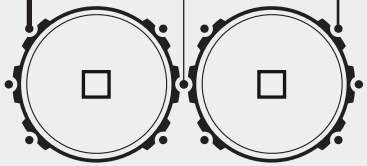
TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



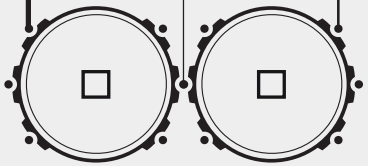
PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT



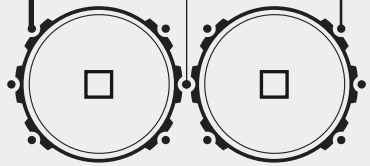
CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM



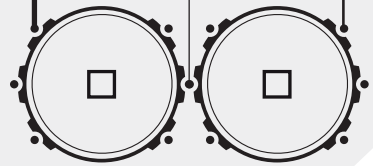
ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE



AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D6	2	7

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	1	10P
Missiles	1	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	3	/ 250
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2
Int. Lasers	2	+3

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Short-range Missiles	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Coilguns	γ		FUEL TANKS	
9	Junardm	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Radiators	ε		HEAT	
12	Docking Bay	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Hammer
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

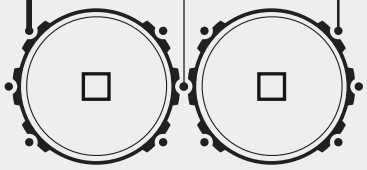
HEAT

TYPE	CUR	TTL
ABLATION		1
SEQUESTRATION		5
SA RADIATION		1
RADIATORS		2
HEAT BANK		12

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

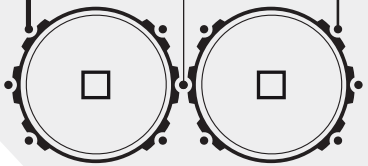
INITIATIVE AIM



TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

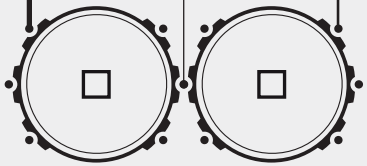
INITIATIVE AIM



PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

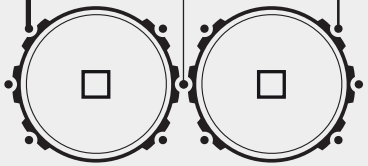
INITIATIVE PILOT



CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

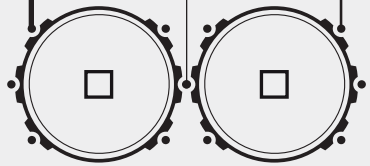
INITIATIVE TEAM



ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

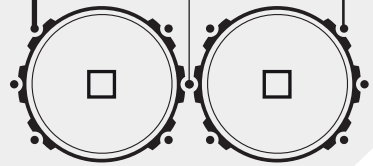
INITIATIVE SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE PREVENTATIVE



AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C6	2	7

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Missile Launchers	γ		FUEL TANKS	
9	Coilguns	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Thermal Laser	ε		HEAT	
12	Docking Port	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	FX-01
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H
Coilgun	1	10P
Missiles	1	12X

ENGINES

TYPE	TR	KΔV
Chemical	10	/ 10
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	2	+2
Int. Lasers	1	+3

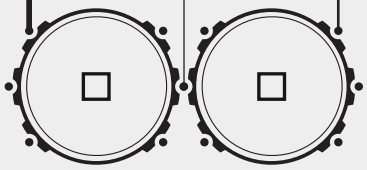
HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		8
SA RADIATION		1
RADIATORS		1
HEAT BANK		12

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

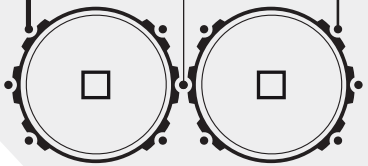
INITIATIVE | AIM



TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

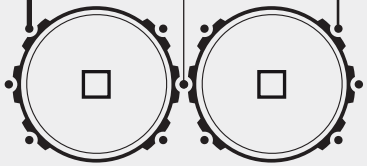
INITIATIVE | AIM



PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

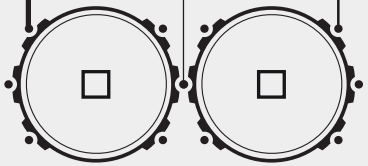
INITIATIVE | PILOT



CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

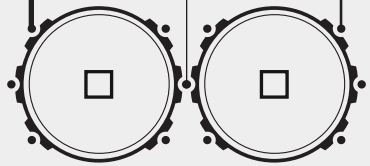
INITIATIVE | TEAM



ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

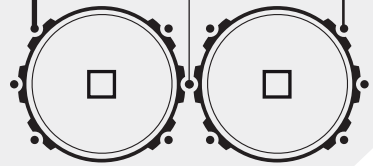
INITIATIVE | SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE | PREVENTATIVE



AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D4	3	7

SYSTEMS TABLE

DESTRUCTION AT: 8

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Short-range Missiles	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Radiators	γ		FUEL TANKS	
9	Coilguns	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Port	ε		HEAT	
12	Airlock	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Pegasus
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	1	10P
Missiles	2	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 100
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	1	+3

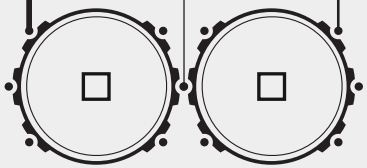
HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		3
HEAT BANK		8

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

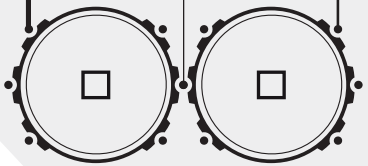
INITIATIVE AIM



TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

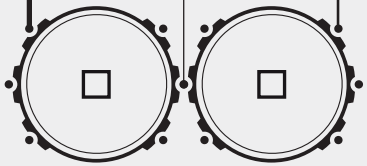
INITIATIVE AIM



PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

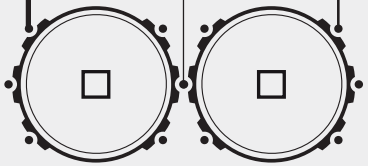
INITIATIVE PILOT



CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

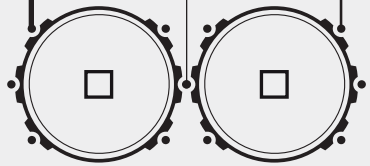
INITIATIVE TEAM



ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

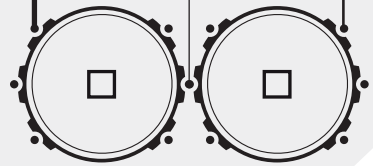
INITIATIVE SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE PREVENTATIVE



AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C7	2	7

WEAPONS

TYPE	CT	DV
Coilgun	1	10P
Missiles	1	12X

ENGINES

TYPE	TR	KΔV
Chemical	8	/ 15
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 14

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Coilgun	α		PASSENGERS/CARGO	
4	Short-range Missiles	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Landing Equipment	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	FX-02
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		1
SEQUESTRATION		8
SA RADIATION		1
RADIATORS		
HEAT BANK		14

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2
Int. Lasers	1	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D10	1	7

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Missiles	4	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 150
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2
Int. Lasers	4	+3

SYSTEMS TABLE

DESTRUCTION AT: 20

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Docking Bay	α		PASSENGERS/CARGO	
4	Short-range Missiles	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Thermal Lasers	γ		FUEL TANKS	
9	Junardm	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Bays	ε		HEAT	
12	Berthing Arm	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Vesta
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		3
HEAT BANK		20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE PREVENTATIVE

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
E4	3	7

SYSTEMS TABLE

DESTRUCTION AT: 8

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Short-range Missiles	α		PASSENGERS/CARGO	
4	Thermal Lasers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Coilguns	γ		FUEL TANKS	
9	Docking Bay	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Countermeasures	ε		HEAT	
12	Berthing Arm	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Everest
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	2	10P
Missiles	4	12X

ENGINES

TYPE	TR	KΔV
Ion	0.25	/ 30
		/
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	8	+3
Int. Guns	8	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		5
SA RADIATION		2
RADIATORS		
HEAT BANK		8

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	2	7

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H
Coilgun	1	10P

ENGINES

TYPE	TR	KΔV
Chemical	8	/ 10
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Breaching Port	α		PASSENGERS/CARGO	
4	Thermal Lasers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Coilguns	γ		FUEL TANKS	
9	Countermeasures	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Port	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	BX-01
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		
HEAT BANK		10

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2
Int. Lasers	2	+3
Int. Guns	1	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
E3	2	7

SYSTEMS TABLE

DESTRUCTION AT: 6

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Short-range Missiles	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Pilot/Crew	γ		FUEL TANKS	
9	Thermal Lasers	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Countermeasures	ε		HEAT	
12	Docking Bay	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Austin
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H
Coilgun	2	10P
Missiles	3	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 100
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2
Int. Lasers	3	+3
Int. Guns	3	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		3
SA RADIATION		1
RADIATORS		3
HEAT BANK		6

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C2	1	7

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H
Coilgun	1	10P

ENGINES

TYPE	TR	KΔV
Chemical	12	/ 10
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 4

2	MANEUVERING ENGINES		NAVICOMPUTER	
3	Thermal Lasers	α	PASSENGERS/CARGO	
4	Coilguns	β	COUNTERMEASURES	
5	SCOPES/SENSORS		PILOT/CREW	
6	LIFE SUPPORT		PRESSURIZATION	()
7	ARMOR		STRUCTURAL INTEGRITY	
8	Docking Port	γ	FUEL TANKS	
9		Δ	POWER GENERATION	
10	LANDING EQUIPMENT		PRIMARY ENGINES	
11		ε	HEAT	
12		ζ	AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	FX-03
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		
HEAT BANK		4

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D10	2	7

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	1	10P
Missiles	4	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 180
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2
Int. Lasers	4	+3
Int. Guns	4	+3

SYSTEMS TABLE

DESTRUCTION AT: 20

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Short-range Missiles	α		PASSENGERS/CARGO	
4	Thermal Lasers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Junardm	γ		FUEL TANKS	
9	Coilguns	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Bays	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Hidalgo
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		15
SA RADIATION		1
RADIATORS		3
HEAT BANK		20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D6	3	7

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Short-range Missiles	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Junardm	γ		FUEL TANKS	
9	Coilguns	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Bays	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Olympus
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	3	8H
Coilgun	1	10P
Missiles	2	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	3	/ 270
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2
Int. Lasers	3	+3
Int. Guns	1	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		12
SA RADIATION		2
RADIATORS		2
HEAT BANK		12

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
E6	5	7

WEAPONS

TYPE	CT	DV
Thermal Laser	4	8H
Coilgun	2	10P
Missiles	8	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	0.25	/ 25
		/
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	12	+3
Int. Guns	12	+3

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Short-range Missiles	α		PASSENGERS/CARGO	
4	Thermal Lasers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Countermeasures	γ		FUEL TANKS	
9	Coilguns	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Bays	ε		HEAT	
12	Berthing Arm	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Valhalla
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		6
SA RADIATION		2
RADIATORS		
HEAT BANK		12

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C8	3	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	20	/ 900
Maneuvering	10	/ 100
		/

SYSTEMS TABLE

DESTRUCTION AT: 16

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Fuel Tanks	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION ()	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Engines	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Baltimore
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	1	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		
HEAT BANK		16

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C6	1	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	5	/ 20
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Fuel Tanks	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	TX-01
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		3
SA RADIATION		1
RADIATORS		
HEAT BANK		12

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C2	0	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Ion	0.25	/ 3
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 4

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Fuel Tanks	γ		FUEL TANKS	
9	Airlock	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Breaching Port	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Stealth Pod
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		5
SA RADIATION		1
RADIATORS		
HEAT BANK		4

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D6	4	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	1	/ 1500
		/
		/

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Fuel Tanks	α		PASSENGERS/CARGO	
4	Countermeasures	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Pilot/Crew	γ		FUEL TANKS	
9	Airlock	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Turtle
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		12
SA RADIATION		0
RADIATORS		
HEAT BANK		12

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	2	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C6	1	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	6	/ 15
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Landing Equipment	α		PASSENGERS/CARGO	
4	Pilot/Crew	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Passengers/Cargo	γ		FUEL TANKS	
9	Fuel Tanks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Port	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	TX-02
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		10
SA RADIATION		1
RADIATORS		
HEAT BANK		12

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D5	5	7

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H
Coilgun	1	10P

ENGINES

TYPE	TR	KΔV
Fusion-Ion	3	/ 150
		/
		/

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (DC)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Pilot/Crew	γ		FUEL TANKS	
9	Passengers	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Junardm	ε		HEAT	
12	Docking Bay	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Envoy
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	2	+2
Int. Lasers	2	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		10
SA RADIATION		1
RADIATORS		
HEAT BANK		10

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	1	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	6	/ 2
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION ()	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Fuel Tanks	γ		FUEL TANKS	
9	Airlock	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Dragon
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		1
SEQUESTRATION		5
SA RADIATION		1
RADIATORS		
HEAT BANK		10

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D18	1	7

WEAPONS

TYPE	CT	DV
Coilgun	1	10P

ENGINES

TYPE	TR	KΔV
Ion	0.25	/ 10
		/
		/

SYSTEMS TABLE

DESTRUCTION AT: 36

2	MANEUVERING ENGINES		NAVICOMPUTER	
3	α		PASSENGERS/CARGO	
4	β		COUNTERMEASURES	
5	SCOPES/SENSORS		PILOT/CREW	
6	LIFE SUPPORT		PRESSURIZATION (C)	
7	ARMOR		STRUCTURAL INTEGRITY	
8	γ		FUEL TANKS	
9	Δ		POWER GENERATION	
10	LANDING EQUIPMENT		PRIMARY ENGINES	
11	ε		HEAT	
12	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Starbase
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		5
SA RADIATION		2
RADIATORS		2
HEAT BANK		36

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3
Int. Guns	2	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C4	0	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	10	/ 8
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 8

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Fuel Tanks	γ		FUEL TANKS	
9	Airlock	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Stallion
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

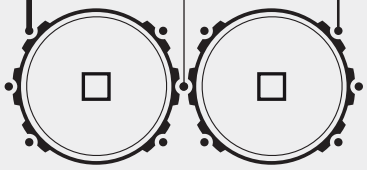
HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		2
SA RADIATION		1
RADIATORS		
HEAT BANK		8

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

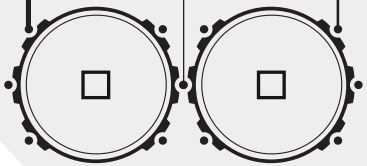
INITIATIVE AIM



TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

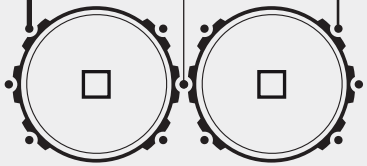
INITIATIVE AIM



PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

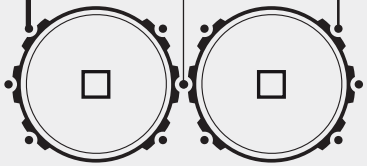
INITIATIVE PILOT



CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

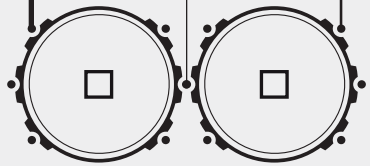
INITIATIVE TEAM



ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

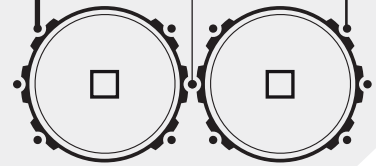
INITIATIVE SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE PREVENTATIVE



AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C1	0	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	6	/ 6
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 2

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION ()	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Fuel Tanks	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Boost Pod
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		3
SA RADIATION		1
RADIATORS		
HEAT BANK		2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C1	0	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	6	/ 2
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 2

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Fuel Tanks	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Escape Pod
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		
SA RADIATION		1
RADIATORS		
HEAT BANK		2

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D10	2	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 80
Maneuvering	1	/ 2
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3

SYSTEMS TABLE

DESTRUCTION AT: 20

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Mining Tools	α		PASSENGERS/CARGO	
4	Pilot/Crew	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Passengers/Cargo	γ		FUEL TANKS	
9	Junardm or Cargo	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Fuel Tanks	ε		HEAT	
12	Airlock	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Hephaestus
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		30
SA RADIATION		2
RADIATORS		4
HEAT BANK		20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D3	2	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 200
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 6

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Passengers/Cargo	γ		FUEL TANKS	
9	Fuel Tanks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Airlock	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Hauler
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		3
SA RADIATION		1
RADIATORS		
HEAT BANK		6

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C10	1	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	8	/ 100
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 20

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Passengers/Cargo	γ		FUEL TANKS	
9	Fuel Tanks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Bay	ε		HEAT	
12	Airlock	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Lampyridae
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		8
SA RADIATION		2
RADIATORS		
HEAT BANK		20

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	1	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D3	1	7

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H

ENGINES

TYPE	TR	KΔV
Fusion-Ion	8	/ 120
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3

SYSTEMS TABLE

DESTRUCTION AT: 6

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Junardm	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Cargo	γ		FUEL TANKS	
9	Passengers/Cargo	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Fuel Tanks	ε		HEAT	
12	Airlock	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Amuro
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		8
SA RADIATION		1
RADIATORS		
HEAT BANK		6

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C8	1	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	6	/ 20
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 16

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Fuel Tanks	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Cargo	γ		FUEL TANKS	
9	Airlock	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Corvette
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		16
SA RADIATION		2
RADIATORS		
HEAT BANK		16

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C16	0	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	8	/ 10
		/
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 32

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Cargo	γ		FUEL TANKS	
9	Fuel Tanks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Port	ε		HEAT	
12	Airlock	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Raptor
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		1
SEQUESTRATION		8
SA RADIATION		2
RADIATORS		
HEAT BANK		32

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C12	0	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	6	/ 40
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 24

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Atmospheric Wings	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION ()	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Passengers	γ		FUEL TANKS	
9	Cargo	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Airlock	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Starbus
CREW	

CULTURE

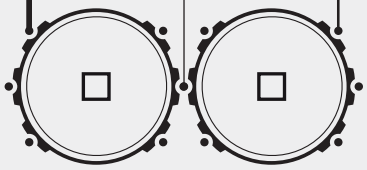
MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		18
SA RADIATION		2
RADIATORS		
HEAT BANK		24

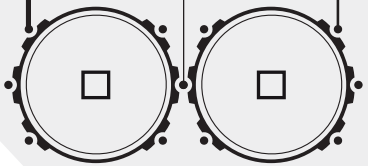
TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



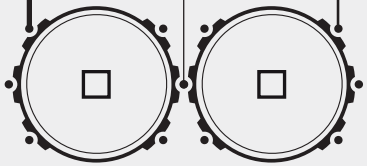
TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



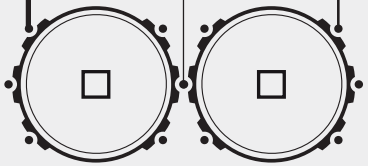
PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT



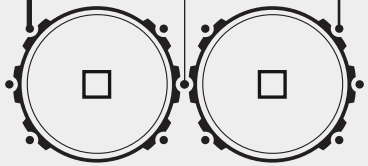
CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM



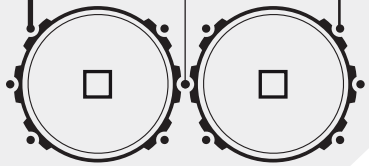
ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE



AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D9	1	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	2	/ 2m
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 18

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Passengers	α		PASSENGERS/CARGO	
4	Pilot/Crew	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Cargo	γ		FUEL TANKS	
9	Fuel Tanks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Airlocks	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Majestic
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		
HEAT BANK		18

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D10	1	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	2	/1.5m
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	1	+3

SYSTEMS TABLE

DESTRUCTION AT: 20

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Passengers	α		PASSENGERS/CARGO	
4	Junardm	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Pilot/Crew	γ		FUEL TANKS	
9	Cargo	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Fuel Tanks	ε		HEAT	
12	Airlocks	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Glory
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		
HEAT BANK		20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D15	0	8

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 500
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	1	+3

SYSTEMS TABLE

DESTRUCTION AT: 30

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Passengers	α		PASSENGERS/CARGO	
4	Pilot/Crew	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Cargo	γ		FUEL TANKS	
9	Fuel Tanks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Bay	ε		HEAT	
12	Airlocks	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Grace
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		6
SA RADIATION		1
RADIATORS		
HEAT BANK		30

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D2	0	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	2	/ 1m
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 4

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Sensors	α		PASSENGERS/CARGO	
4	Pilot/Crew	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Fuel Tanks	γ		FUEL TANKS	
9	Airlocks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Crab
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		10
SA RADIATION		2
RADIATORS		4
HEAT BANK		4

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D12	0	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	6	/ 100
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 24

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Passengers	α		PASSENGERS/CARGO	
4	Colonization Supplies	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Docking Ports	γ		FUEL TANKS	
9	Airlocks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Chrysalis
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		4
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		3
HEAT BANK		24

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	3	4

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	2	10P
Missiles	1	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 20
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	2	+3

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Short-range Missiles	γ		FUEL TANKS	
9	Countermeasures	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Port	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Motetuk
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		2
RADIATORS		2
HEAT BANK		10

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C6	1	4

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H
Coilgun	1	10P

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 15
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	TODO	α		PASSENGERS/CARGO	
4		β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8		γ		FUEL TANKS	
9		Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Mokado
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		10
SA RADIATION		1
RADIATORS		2
HEAT BANK		12

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	1	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D10	2	4

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H
Missiles	1	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	8	/ 60
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 20

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Docking Bays	α		PASSENGERS/CARGO	
4	Thermal Lasers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Short-range Missiles	γ		FUEL TANKS	
9	Junardm	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Countermeasures	ε		HEAT	
12	Docking Ports	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Datura
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE AIM

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	4	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		10
SA RADIATION		1
RADIATORS		
HEAT BANK		20

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE SUPERCHARGE

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE PILOT

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE PREVENTATIVE

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D6	2	4

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	2	10P
Missiles	2	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	8	/ 80
		/
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	3	+3
Int. Guns	2	+3

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Short-range Missiles	γ		FUEL TANKS	
9	Junardm	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Countermeasures	ε		HEAT	
12	Docking Ports	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Duradasan
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		18
SA RADIATION		1
RADIATORS		
HEAT BANK		12

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
E9	4	5

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	2	10P
Missiles	12	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	2	/ 50
Chemical	8	/ 5
		/

SYSTEMS TABLE

DESTRUCTION AT: 18

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Short-range Missiles	α		PASSENGERS/CARGO	
4	Countermeasures	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Thermal Lasers	γ		FUEL TANKS	
9	Coilguns	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Plasma Guns	ε		HEAT	
12	Docking Bay	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Koduraydyuk
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	12	+3
Int. Guns	12	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		5
SA RADIATION		1
RADIATORS		6
HEAT BANK		18

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D4	2	5

SYSTEMS TABLE

DESTRUCTION AT: 8

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Short-range Missiles	γ		FUEL TANKS	
9	Junardm	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Countermeasures	ε		HEAT	
12	Airlocks	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Kolura
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H
Coilgun	1	10P
Missiles	1	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 120
Maneuvering	1	/ 2
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	1	+3
Int. Guns	2	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		12
SA RADIATION		1
RADIATORS		
HEAT BANK		8

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C6	2	5

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H

ENGINES

TYPE	TR	KΔV
Chemical	8	/ 10
Maneuvering	1	/ 2
		/

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Passengers	α		PASSENGERS/CARGO	
4	Thermal Lasers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Breaching Port	γ		FUEL TANKS	
9	Countermeasures	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Port	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Konacho
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		6
SA RADIATION		1
RADIATORS		
HEAT BANK		12

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	1	+3

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C8	3	5

SYSTEMS TABLE

DESTRUCTION AT: 16

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Short-range Missiles	γ		FUEL TANKS	
9	Countermeasures	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Port	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Palutuk
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	1	10P
Missiles	1	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	5	/ 50
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

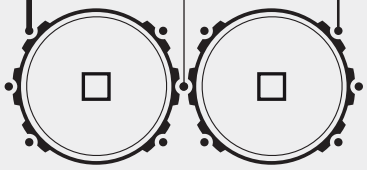
TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		8
SA RADIATION		2
RADIATORS		
HEAT BANK		16

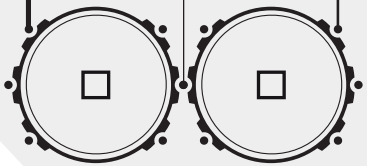
TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



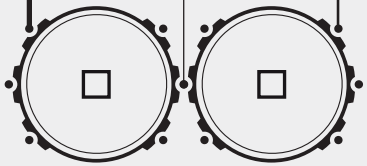
TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



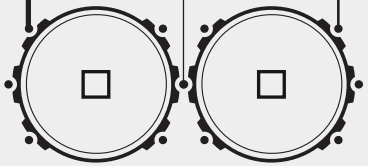
PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT



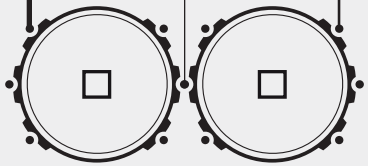
CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM



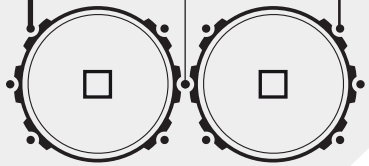
ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE



AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D2	2	5

SYSTEMS TABLE

DESTRUCTION AT: 4

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Mining Tools	α		PASSENGERS/CARGO	
4	Pilot/Crew	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Passengers/Cargo	γ		FUEL TANKS	
9	Junardm	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Fuel Tanks	ε		HEAT	
12	Docking Ports	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Serana
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H

ENGINES

TYPE	TR	KΔV
Chemical	8	/ 20
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

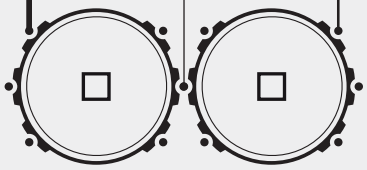
TYPE	CT	THR
EVASIVE	N/A	20

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		5
SA RADIATION		1
RADIATORS		6
HEAT BANK		4

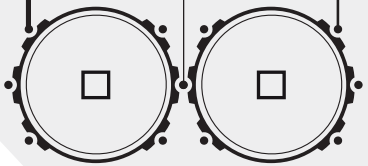
TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



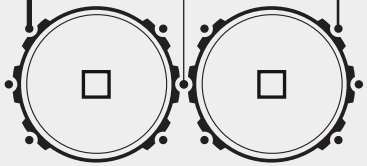
TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



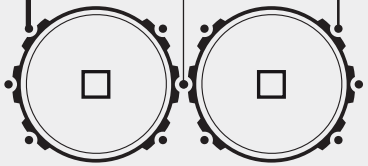
PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT



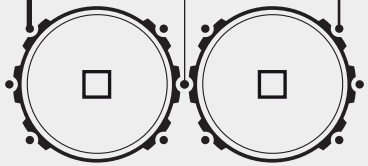
CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM



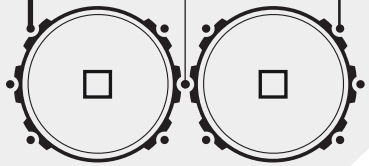
ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE



AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C7	0	5

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	6	/ 40
Maneuvering	1	/ 2
		/

SYSTEMS TABLE

DESTRUCTION AT: 14

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Fuel Tanks	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Tuponan
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		0
SA RADIATION		1
RADIATORS		
HEAT BANK		14

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C8	1	5

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	8	/ 80
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 16

2	MANEUVERING ENGINES			NAVICOMPUTER
3	Pilot/Crew	α		PASSENGERS/CARGO
4	Passengers/Cargo	β		COUNTERMEASURES
5	SCOPES/SENSORS			PILOT/CREW
6	LIFE SUPPORT			PRESSURIZATION ()
7	ARMOR			STRUCTURAL INTEGRITY
8	Fuel Tanks	γ		FUEL TANKS
9	Docking Ports	Δ		POWER GENERATION
10	LANDING EQUIPMENT			PRIMARY ENGINES
11		ε		HEAT
12		ζ		AUXILIARY POWER

SHIP INFO

NAME	
CLASS	Daronor
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		16
SA RADIATION		2
RADIATORS		
HEAT BANK		16

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D4	1	5

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H

ENGINES

TYPE	TR	KΔV
Fusion-Ion	8	/ 120
Maneuvering	1	/ 2
		/

SYSTEMS TABLE

DESTRUCTION AT: 8

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Passengers/Cargo	γ		FUEL TANKS	
9	Junardm	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Fuel Tanks	ε		HEAT	
12	Docking Bay	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Rinimor
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		12
SA RADIATION		1
RADIATORS		2
HEAT BANK		8

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C9	2	5

SYSTEMS TABLE

DESTRUCTION AT: 18

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Fuel Tanks	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Engines	γ		FUEL TANKS	
9	Berthing Arm	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Komoraytha
CREW	

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	20	/ 1000
Maneuvering	10	/ 10
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		22
SA RADIATION		2
RADIATORS		6
HEAT BANK		18

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
E5	4	5

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Ion	0.25	/ 10
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3
Int. Guns	2	+3
Magnetics	2	+2

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Structural Integrity	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Pressurization	γ		FUEL TANKS	
9	Docking Bay	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Ports	ε		HEAT	
12	Airlocks	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Sorakun
CREW	

CULTURE

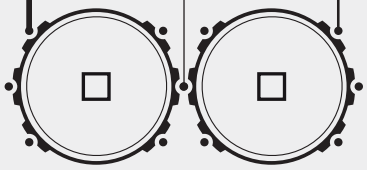
MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		2
SA RADIATION		2
RADIATORS		4
HEAT BANK		10

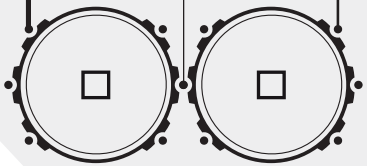
TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



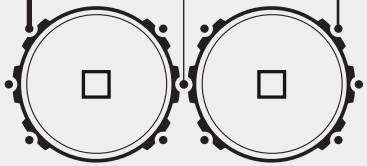
TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



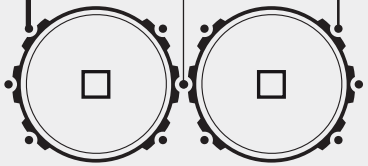
PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT



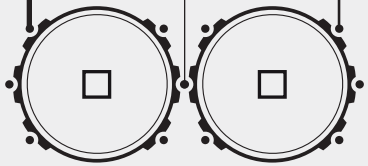
CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM



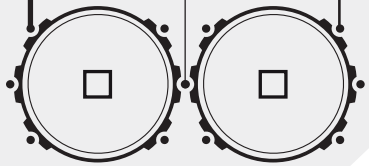
ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE



AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D5	1	4

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	6	/ 120
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Fuel Tanks	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION ()	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Engines	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Gorutm
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		2
SEQUESTRATION		10
SA RADIATION		1
RADIATORS		
HEAT BANK		10

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D1	1	4

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	6	/ 40
Maneuvering	1	/ 1
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3

SYSTEMS TABLE

DESTRUCTION AT: 2

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Fuel Tanks	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Engines	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Ramoneth
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		2
SEQUESTRATION		6
SA RADIATION		2
RADIATORS		
HEAT BANK		2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C9	0	5

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
		/
		/
		/

SYSTEMS TABLE

DESTRUCTION AT: 18

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Passengers	α		PASSENGERS/CARGO	
4	Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Docking Port	γ		FUEL TANKS	
9		Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Kanes
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		0
SA RADIATION		2
RADIATORS		
HEAT BANK		18

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	0	5

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Maneuvering	1	/ 20
		/
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	TODO	α		PASSENGERS/CARGO	
4		β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION ()	
7	ARMOR			STRUCTURAL INTEGRITY	
8		γ		FUEL TANKS	
9		Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Junardm Nutar
CREW	

CULTURE

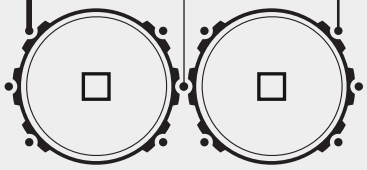
MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		0
SA RADIATION		
RADIATORS		
HEAT BANK		10

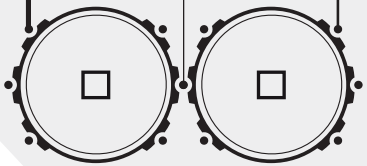
TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



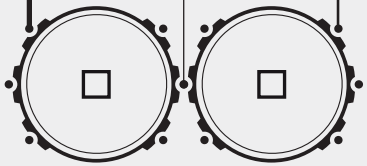
TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM



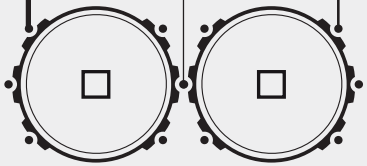
PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT



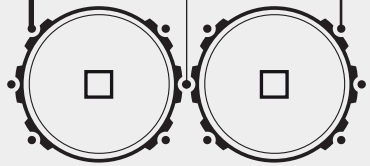
CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM



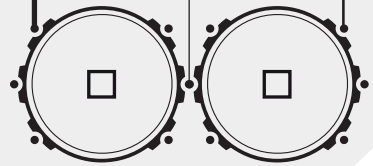
ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE



AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C15	1	5

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Maneuvering	1	/ 5
		/
		/

SYSTEMS TABLE

DESTRUCTION AT: 30

2	MANEUVERING ENGINES		NAVICOMPUTER	
3	TODO α		PASSENGERS/CARGO	
4	β		COUNTERMEASURES	
5	SCOPES/SENSORS		PILOT/CREW	
6	LIFE SUPPORT		PRESSURIZATION ()	
7	ARMOR		STRUCTURAL INTEGRITY	
8	γ		FUEL TANKS	
9	Δ		POWER GENERATION	
10	LANDING EQUIPMENT		PRIMARY ENGINES	
11	ε		HEAT	
12	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Nutaranm Datm
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		0
SA RADIATION		
RADIATORS		
HEAT BANK		30

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	1	4

WEAPONS

TYPE	CT	DV
Coilgun	1	10P

ENGINES

TYPE	TR	KΔV
Fusion-Ion	6	/ 120
Maneuvering	1	/ 4
		/

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION ()	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Fuel Tanks	γ		FUEL TANKS	
9	Airlock	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Minimal Claw
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		14
SA RADIATION		2
RADIATORS		
HEAT BANK		10

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	1	+2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C7	2	4

WEAPONS

TYPE	CT	DV
Thermal Laser	3	8H
Coilgun	2	10P

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 90
Maneuvering	1	/ 2
		/

SYSTEMS TABLE

DESTRUCTION AT: 14

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Passengers/Cargo	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Thermal Lasers	γ		FUEL TANKS	
9	Coilguns	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Fuel Tanks	ε		HEAT	
12	Airlock	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Guarded Hand
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		10
SA RADIATION		2
RADIATORS		3
HEAT BANK		14

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	1	+3
Int. Guns	3	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	1	4

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Thermal Lasers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Coilguns	γ		FUEL TANKS	
9	Fuel Tanks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Port	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Yellow Blaze
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	2	10P
Missiles	1	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	8	/ 80
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3
Int. Guns	4	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		20
SA RADIATION		2
RADIATORS		2
HEAT BANK		10

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE | AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE | AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE | PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE | TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE | SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE | PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C3	2	4

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	8	/ 30
Maneuvering	1	/ 2
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	1	+3

SYSTEMS TABLE

DESTRUCTION AT: 6

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Breaching Connector	α		PASSENGERS/CARGO	
4	Pilot/Crew	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Passengers	γ		FUEL TANKS	
9	Breaching Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Blood Propellant
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		18
SA RADIATION		2
RADIATORS		
HEAT BANK		6

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C1-	5	INT

SYSTEMS TABLE

DESTRUCTION AT: _____

2	MANEUVERING ENGINES		NAVICOMPUTER	
3	Queen's `BOD`	α	PASSENGERS/CARGO	
4	Passengers/Cargo	β	COUNTERMEASURES	
5	SCOPES/SENSORS		PILOT/CREW	
6	LIFE SUPPORT		PRESSURIZATION (D)	
7	ARMOR		STRUCTURAL INTEGRITY	
8	Docking Port	γ	FUEL TANKS	
9		Δ	POWER GENERATION	
10	LANDING EQUIPMENT		PRIMARY ENGINES	
11		ε	HEAT	
12		ζ	AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Starqueen
CREW	

WEAPONS

TYPE	CT	DV
Coilgun	2	10P

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 60
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Dissipation	6	2 Arm
Shields	1	+4

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		1
HEAT BANK		

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D8	3	4

WEAPONS

TYPE	CT	DV
Coilgun	2	10P

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 300
Maneuvering	1	/ 2
		/

SYSTEMS TABLE

DESTRUCTION AT: 16

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	AttachÃ©s	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Junardm	γ		FUEL TANKS	
9	Fuel Tanks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Bay	ε		HEAT	
12	Berthing Arm	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Hub
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		8
SA RADIATION		1
RADIATORS		2
HEAT BANK		16

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	4	+2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE ☐ AIM ☐

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE ☐ AIM ☐

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE ☐ PILOT ☐

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE ☐ TEAM ☐

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE ☐ SUPERCHARGE ☐

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE ☐ PREVENTATIVE ☐

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D3	2	4

SYSTEMS TABLE

DESTRUCTION AT: 6

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Missiles	γ		FUEL TANKS	
9	Plasma Guns	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Junardm	ε		HEAT	
12	Airlock	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Life Wind
CREW	

WEAPONS

TYPE	CT	DV
Coilgun	2	10P
Missiles	2	12X
Pulse Laser	2	5P10H

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 180
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3
Int. Guns	4	+3
Shields	2	+4

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		12
SA RADIATION		1
RADIATORS		4
HEAT BANK		6

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D7	3	4

WEAPONS

TYPE	CT	DV
Thermal Laser	4	8H
Coilgun	4	10P
Missiles	2	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	6	/ 220
Maneuvering	1	/ 1
		/

SYSTEMS TABLE

DESTRUCTION AT: 14

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Missiles	γ		FUEL TANKS	
9	Thermal Lasers	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Junardm	ε		HEAT	
12	Docking Bay	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Humble Wonder
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	2	+3
Shields	3	+4

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		28
SA RADIATION		1
RADIATORS		4
HEAT BANK		14

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
E5	3	4

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Missiles	γ		FUEL TANKS	
9	Thermal Lasers	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Fuel Tanks	ε		HEAT	
12	Airlocks	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Amber Propor-tion
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	4	10P
Missiles	2	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 300
Maneuvering	1	/ 2
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	4	+3
Int. Guns	4	+3
Shields	4	+4

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		25
SA RADIATION		1
RADIATORS		2
HEAT BANK		10

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
E10	4	4

WEAPONS

TYPE	CT	DV
Thermal Laser	4	8H
Coilgun	4	10P
Missiles	1	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	2	/ 50
Magnetic	0.5	/ â^□
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	4	+3
Int. Guns	4	+3
Magnetics	2	+2
Shields	4	+4

SYSTEMS TABLE

DESTRUCTION AT: 20

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Crew	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Missiles	γ		FUEL TANKS	
9	Thermal Lasers	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Antimatter	ε		HEAT	
12	Docking Bay	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Solitary Blessing
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

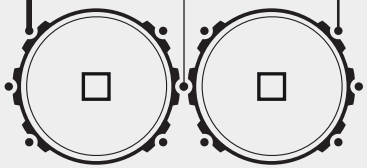
HEAT

TYPE	CUR	TTL
ABLATION		4
SEQUESTRATION		40
SA RADIATION		1
RADIATORS		2
HEAT BANK		20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

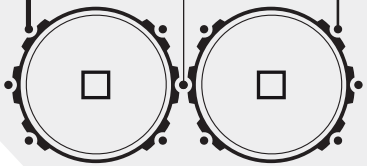
INITIATIVE | AIM



TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

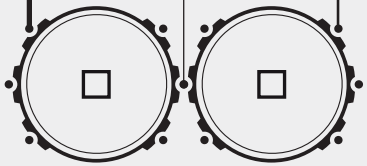
INITIATIVE | AIM



PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

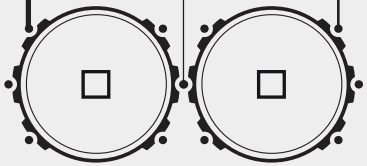
INITIATIVE | PILOT



CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

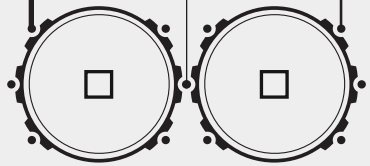
INITIATIVE | TEAM



ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

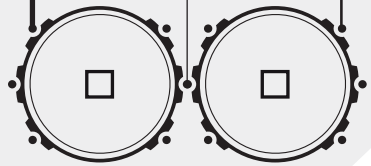
INITIATIVE | SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE | PREVENTATIVE



AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D5	4	4

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (DC)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Missiles	γ		FUEL TANKS	
9	Plasma Guns	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Junardm	ε		HEAT	
12	Docking Bay	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Prescient Ring
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	4	10P
Missiles	2	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	3	/ 120
Maneuvering	1	/ 1
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3
Int. Guns	4	+3
Shields	2	+4

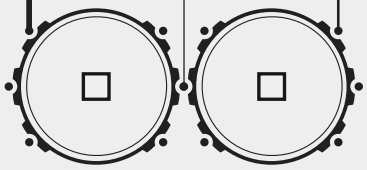
HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		20
SA RADIATION		1
RADIATORS		4
HEAT BANK		10

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

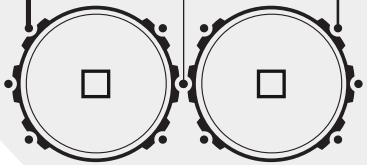
INITIATIVE | AIM



TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

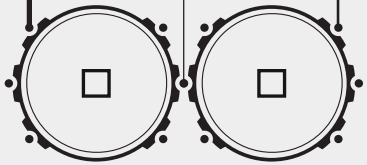
INITIATIVE | AIM



PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

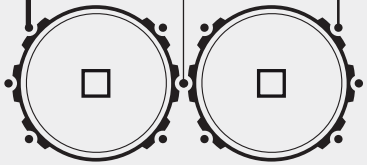
INITIATIVE | PILOT



CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

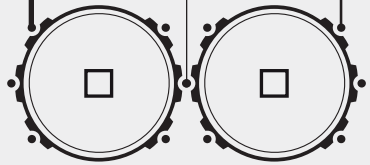
INITIATIVE | TEAM



ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

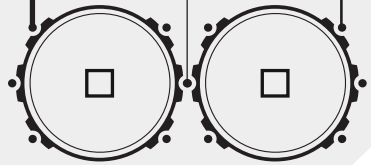
INITIATIVE | SUPERCHARGE



MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE | PREVENTATIVE



AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	5	2

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Magnetic	1	/ âˆ□
Chemical	4	/ 2
		/

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Docking Port	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Airlock	γ		FUEL TANKS	
9		Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Tahmnium
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		5
SA RADIATION		1
RADIATORS		
HEAT BANK		10

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Magnetics	2	+2

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C2	3	2

SYSTEMS TABLE

DESTRUCTION AT: 4

2	MANEUVERING ENGINES		NAVICOMPUTER	
3	Docking Port α		PASSENGERS/CARGO	
4	β		COUNTERMEASURES	
5	SCOPES/SENSORS		PILOT/CREW	
6	LIFE SUPPORT		PRESSURIZATION ()	
7	ARMOR		STRUCTURAL INTEGRITY	
8	γ		FUEL TANKS	
9	Δ		POWER GENERATION	
10	LANDING EQUIPMENT		PRIMARY ENGINES	
11	ε		HEAT	
12	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Kukuinu
CREW	

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Chemical	4	/ 2
		/
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Magnetics	2	+2

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		5
SA RADIATION		1
RADIATORS		
HEAT BANK		4

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D1	3	2

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Magnetic	2	/ âˆ□
Chemical	3	/ 2
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Magnetics	2	+2

SYSTEMS TABLE

DESTRUCTION AT: 2

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Mining Tools	α		PASSENGERS/CARGO	
4	Airlock	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Docking Port	γ		FUEL TANKS	
9		Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Tahmokunium
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		5
SA RADIATION		1
RADIATORS		
HEAT BANK		2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D4	4	2

SYSTEMS TABLE

DESTRUCTION AT: 8

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Airlock	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Dushuinium
CREW	

WEAPONS

TYPE	CT	DV
Coilgun	2	10P

ENGINES

TYPE	TR	KΔV
Magnetic	1	/ â^□
Chemical	2	/ 10
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Magnetics	2	+2

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		5
SA RADIATION		1
RADIATORS		
HEAT BANK		8

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C6	3	2

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Magnetic	1	/ âˆ□
Maneuvering	2	/ 10
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Magnetics	2	+2

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Airlock	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Docking Port	γ		FUEL TANKS	
9		Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Ehikainu
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		6
SA RADIATION		1
RADIATORS		
HEAT BANK		12

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D10	3	2

WEAPONS

TYPE	CT	DV
Coilgun	4	10P

ENGINES

TYPE	TR	KΔV
Magnetic	1	/ â^□
		/
		/

SYSTEMS TABLE

DESTRUCTION AT: 20

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Passengers	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Docking Ports	γ		FUEL TANKS	
9	Airlocks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Gumaki
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		
HEAT BANK		20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Magnetics	1	+2

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	1	7

WEAPONS

TYPE	CT	DV
Coilgun	1	10P

ENGINES

TYPE	TR	KΔV
Fusion-Ion	10	/ 40
Maneuvering	1	/ 3
		/

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Coilgun	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Docking Port	γ		FUEL TANKS	
9		Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Blue Wind
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		2
SEQUESTRATION		10
SA RADIATION		1
RADIATORS		
HEAT BANK		10

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	2	+2
Int. Lasers	2	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C6	3	7

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	2	10P
Pulse Laser	2	5P10H

ENGINES

TYPE	TR	KΔV
Fusion-Ion	12	/ 60
Maneuvering	1	/ 3
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Missile Launchers	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Red Fire
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		12
SA RADIATION		1
RADIATORS		
HEAT BANK		12

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C2	2	7

SYSTEMS TABLE

DESTRUCTION AT: 4

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Breaching Port	α		PASSENGERS/CARGO	
4	Missile Launchers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION	()
7	ARMOR			STRUCTURAL INTEGRITY	
8	Coilgun	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Airlock	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Night Blade
CREW	

WEAPONS

TYPE	CT	DV
Coilgun	1	10P
Missiles	2	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	2	/ 60
Maneuvering	1	/ 3
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		10
SA RADIATION		0
RADIATORS		2
HEAT BANK		4

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C8	3	7

WEAPONS

TYPE	CT	DV
Coilgun	2	10P
Corrosive	1	4A

ENGINES

TYPE	TR	KΔV
Fusion-Ion	10	/ 50
Maneuvering	1	/ 3
		/

SYSTEMS TABLE

DESTRUCTION AT: 16

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Breaching Port	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Corrosive Pulse	γ		FUEL TANKS	
9	Docking Port	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Passengers	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Beneath Skin
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		16
SA RADIATION		1
RADIATORS		
HEAT BANK		16

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	4	+2
Int. Lasers	2	+3
Int. Guns	2	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D6	3	7

SYSTEMS TABLE

DESTRUCTION AT: 12

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Coilguns	α		PASSENGERS/CARGO	
4	Short-range Missiles	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Docking Bay	γ		FUEL TANKS	
9	Antimatter	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Pilot/Crew	ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Gray Rock
CREW	

WEAPONS

TYPE	CT	DV
Coilgun	2	10P
Missiles	2	12X
Antiparticle	1	*PXH

ENGINES

TYPE	TR	KΔV
Fusion-Ion	6	/ 180
Maneuvering	1	/ 3
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	2	+2
Int. Lasers	2	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		12
SA RADIATION		1
RADIATORS		
HEAT BANK		12

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	2	7

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Antimatter Cannon	α		PASSENGERS/CARGO	
4	Thermal Lasers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Coilgun	γ		FUEL TANKS	
9	Airlocks	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Deep Pain
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	1	10P
Antiparticle	+	*PXH

ENGINES

TYPE	TR	KΔV
Fusion-Ion	10	/ 60
Maneuvering	1	/ 3
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3
Int. Guns	2	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		15
SA RADIATION		2
RADIATORS		
HEAT BANK		10

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
E5	4	7

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Thermal Lasers	α		PASSENGERS/CARGO	
4	Coilguns	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Antimatter Cannons	γ		FUEL TANKS	
9	Missile Launchers	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Airlocks	ε		HEAT	
12	Plasma Gun	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Dark Mountain
CREW	

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	2	10P
Missiles	2	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 180
Maneuvering	1	/ 3
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	2	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		15
SA RADIATION		1
RADIATORS		
HEAT BANK		10

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE ☐ AIM ☐

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE ☐ AIM ☐

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE ☐ PILOT ☐

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE ☐ TEAM ☐

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE ☐ SUPERCHARGE ☐

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE ☐ PREVENTATIVE ☐

AFTERVERSE

Starship Sheet Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D10	3	7

WEAPONS

TYPE	CT	DV
Thermal Laser	1	8H
Coilgun	2	10P
Missiles	4	12X

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 250
Maneuvering	1	/ 3
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	2	+3

SYSTEMS TABLE

DESTRUCTION AT: 20

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Missile Launchers	α		PASSENGERS/CARGO	
4	Junardm	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Antimatter Cannons	γ		FUEL TANKS	
9	Coilguns	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Docking Bay	ε		HEAT	
12	Airlocks	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Running River
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		20
SA RADIATION		1
RADIATORS		2
HEAT BANK		20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D10	2	7

WEAPONS

TYPE	CT	DV
Thermal Laser	2	8H
Coilgun	2	10P
Pulse Laser	2	5P10H

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 180
Maneuvering	1	/ 2
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Guns	5	+3

SYSTEMS TABLE

DESTRUCTION AT: 20

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Coilguns	α		PASSENGERS/CARGO	
4	Junardm	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Docking Bay	γ		FUEL TANKS	
9	Thermal Lasers	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Pilot/Crew	ε		HEAT	
12	Plasma Guns	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Great Ocean
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		5
SA RADIATION		1
RADIATORS		2
HEAT BANK		20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C7	1	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	4	/ 40
Magnetic	0.5	/ â^□
		/

SYSTEMS TABLE

DESTRUCTION AT: 14

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Sensors	α		PASSENGERS/CARGO	
4	Pilot/Crew	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Fuel Tanks	γ		FUEL TANKS	
9	Airlock	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Clear Eyes
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		10
SA RADIATION		2
RADIATORS		
HEAT BANK		14

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	2	+2

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
D4	0	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	6	/ 100
Maneuvering	1	/ 3
		/

SYSTEMS TABLE

DESTRUCTION AT: 8

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot/Crew	α		PASSENGERS/CARGO	
4	Atmospheric Wings	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (D)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Passengers	γ		FUEL TANKS	
9	Junardm	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11	Cargo	ε		HEAT	
12	Docking Port	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Great Burden
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		4
SA RADIATION		1
RADIATORS		2
HEAT BANK		8

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
E12	0	7

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Fusion-Ion	0.25	/ 10
		/
		/

SYSTEMS TABLE

DESTRUCTION AT: 24

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Population	α		PASSENGERS/CARGO	
4	Docking Bays	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION (C)	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Docking Ports	γ		FUEL TANKS	
9	Berthing Ports	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Parella Station Section
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		0
SA RADIATION		2
RADIATORS		
HEAT BANK		24

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	2	+3
Int. Guns	2	+3
Magnetics	2	+2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C1	2	

SYSTEMS TABLE

DESTRUCTION AT: 2

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Pilot	α		PASSENGERS/CARGO	
4	Passengers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION ()	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Cargo	γ		FUEL TANKS	
9	Tires	Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Firewater
CREW	

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Wheeled	6	/
		/
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		
SA RADIATION		
RADIATORS		
HEAT BANK		2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C3	4	

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Wheeled	3	/
		/
		/

SYSTEMS TABLE

DESTRUCTION AT: 6

2	MANEUVERING ENGINES			NAVICOMPUTER	
3	Cargo	α		PASSENGERS/CARGO	
4	Passengers	β		COUNTERMEASURES	
5	SCOPES/SENSORS			PILOT/CREW	
6	LIFE SUPPORT			PRESSURIZATION ()	
7	ARMOR			STRUCTURAL INTEGRITY	
8	Pilot	γ		FUEL TANKS	
9		Δ		POWER GENERATION	
10	LANDING EQUIPMENT			PRIMARY ENGINES	
11		ε		HEAT	
12		ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Hauler
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		
SA RADIATION		
RADIATORS		
HEAT BANK		6

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	3	

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES		NAVICOMPUTER	
3	α		PASSENGERS/CARGO	
4	β		COUNTERMEASURES	
5	SCOPES/SENSORS		PILOT/CREW	
6	LIFE SUPPORT		PRESSURIZATION ()	
7	ARMOR		STRUCTURAL INTEGRITY	
8	γ		FUEL TANKS	
9	Δ		POWER GENERATION	
10	LANDING EQUIPMENT		PRIMARY ENGINES	
11	ε		HEAT	
12	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Thunderhawk
CREW	

WEAPONS

TYPE	CT	DV
Coilgun	1	10P
Missiles	1	12X

ENGINES

TYPE	TR	KΔV
Air-breath-	10	/
		/
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		
SA RADIATION		
RADIATORS		
HEAT BANK		10

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Chaff	2	+2

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C2	5	

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Wheeled	2	/
		/
		/

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

SYSTEMS TABLE

DESTRUCTION AT: 4

2	MANEUVERING ENGINES		NAVICOMPUTER	
3	α		PASSENGERS/CARGO	
4	β		COUNTERMEASURES	
5	SCOPES/SENSORS		PILOT/CREW	
6	LIFE SUPPORT		PRESSURIZATION ()	
7	ARMOR		STRUCTURAL INTEGRITY	
8	γ		FUEL TANKS	
9	Δ		POWER GENERATION	
10	LANDING EQUIPMENT		PRIMARY ENGINES	
11	ε		HEAT	
12	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Bulwark
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		
SA RADIATION		
RADIATORS		
HEAT BANK		4

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C5	5	

WEAPONS

TYPE	CT	DV

ENGINES

TYPE	TR	KΔV
Wheeled	1	/
		/
		/

SYSTEMS TABLE

DESTRUCTION AT: 10

2	MANEUVERING ENGINES		NAVICOMPUTER	
3	α		PASSENGERS/CARGO	
4	β		COUNTERMEASURES	
5	SCOPES/SENSORS		PILOT/CREW	
6	LIFE SUPPORT		PRESSURIZATION ()	
7	ARMOR		STRUCTURAL INTEGRITY	
8	γ		FUEL TANKS	
9	Δ		POWER GENERATION	
10	LANDING EQUIPMENT		PRIMARY ENGINES	
11	ε		HEAT	
12	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Hunchback
CREW	

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		
SA RADIATION		
RADIATORS		
HEAT BANK		10

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	AIM

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	
INITIATIVE	PILOT

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	
INITIATIVE	TEAM

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	
INITIATIVE	SUPERCHARGE

MEDICAL

IP ROLL	/
MEDICINE	
INITIATIVE	PREVENTATIVE

AFTERVERSE

Starship Sheet — Version 0.11

PLAYERS:
ACTIVE YEAR: CAPTAIN:
CAMPAIGN:

INVENTORY

SPARE PARTS:	

MAIN STATS

BOD	ARMOR	CPU
C7	5	

SYSTEMS TABLE

DESTRUCTION AT: 14

2	MANEUVERING ENGINES		NAVICOMPUTER	
3	α		PASSENGERS/CARGO	
4	β		COUNTERMEASURES	
5	SCOPES/SENSORS		PILOT/CREW	
6	LIFE SUPPORT		PRESSURIZATION ()	
7	ARMOR		STRUCTURAL INTEGRITY	
8	γ		FUEL TANKS	
9	Δ		POWER GENERATION	
10	LANDING EQUIPMENT		PRIMARY ENGINES	
11	ε		HEAT	
12	ζ		AUXILIARY POWER	

SHIP INFO

NAME	
CLASS	Sammy
CREW	

WEAPONS

TYPE	CT	DV
Coilgun	2	10P
Missiles	2	12X

ENGINES

TYPE	TR	KΔV
Wheeled	2	/
		/
		/

CULTURE

MFR	5	PWR	5
MED	5	PRP	5
CPU	5	PHY	5
WEP	5		

DEFENSES

TYPE	CT	THR
EVASIVE	N/A	20
Int. Lasers	1	+3
Int. Guns	1	+3

HEAT

TYPE	CUR	TTL
ABLATION		
SEQUESTRATION		
SA RADIATION		
RADIATORS		
HEAT BANK		14

TACTICAL 1

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

TACTICAL 2

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ AIM □

PILOT

IP ROLL	/
PILOT THIS	
TELEMETRY	

INITIATIVE □ PILOT □

CAPTAIN

IP ROLL	/
LEADERSHIP	
TACTICS	
PILOT THIS	
GUNNERY	
MECHANIC	
TELEMETRY	

INITIATIVE □ TEAM □

ENGINEER

IP ROLL	/
PILOT THIS	
GUNNERY	
CRAFTING	
TELEMETRY	

INITIATIVE □ SUPERCHARGE □

MEDICAL

IP ROLL	/
MEDICINE	

INITIATIVE □ PREVENTATIVE □